## [For students applying for the course after the 2022 academic year]

#### ■ Graduation credits: At least 18 credits in total: At least 18 credits in total

- \* As with the current minor, duplicate recognition of majors and humanities electives is not allowed.
- Recommended prerequisite courses (not included in 18 credits): 4 courses in total
- MAS110(Linear Algebra for Data Science), MAS109(Introduction to Linear Algebra),
   MAS250(Probability and Statistics), IE241 (Engineering Statistics I)

### ■ Major: At least 18 credits in total

## O Major required: 6 credits

- \* The compulsory major courses are divided into two areas, and you must take 3 credits for each area.
- 1) Basic Computer Course for Al 2) Basic Machine Learning Course
- « CS206 is compulsory for the major for computer science students, and IE260 is required
  for the major for industrial and system engineering students.
- [Area 1] Basic computer courses for AI (3 credits): 1 of these courses is required

과목번호	과목명	비고
CS206	Data Structure	Computer Science
IE260	Data Structure and Analysis	Industrial & Systems Engineering
EE205	Data Structures and Algorithms for Electrical Engineering	Electrical Engineering

• [Area 2] Basic machine learning courses (3 credits): 1 of these courses is required

과목번호	과목명	비고
CS376	Machine Learning	Computer Science
EE331	Introduction to Machine Learning	Electrical Engineering
IE343	Statistical Machine Learning	Industrial & Systems Engineering
MAS473	Introduction to Artificial Intelligence with Mathematics	Mathematical Sciences

#### O Elective major: 12 credits

- \*\* For elective major, a total of 12 credits, including designated electives (6 credits) and elective courses (6 credits)
- In the case of designated electives, you must take 2 courses (6 credits) in different areas.

구분	영역	과목번호	과목명
Designa t-ed	Natural Language	CS372	Natural Language Processing with Python

	I		Machine Learning for Natural Largues
	Processing	CS475	Machine Learning for Natural Language Processing
		CS474	Text Mining
	Computer	CS484	Introduction to Computer Vision
	Vision	ME459	Introduction to Visual Intelligence
	Robotics	CS270	Intelligent robot design and programming
		EE478	Introduction to Multi-disciplinary Robotics
		CS492	Special Topics in Computer Science <introduction intelligent="" robotics="" to=""></introduction>
		ME491	Special Topics in Mechanical Engineering <learning-based control=""></learning-based>
		IE437	Data-Driven Decision Making and Control
		CS411	System for Artificial Intelligence
	Door	CS423	Probabilistic Programming
elective s	Deep Machine	CS470	Introduction to Artificial Intelligence
	Learning	CS570	Artificial Intelligence and Machine Learning
		IE540	Dynamic Programming and Reinforcement Learning
		IE579	Game Theory and Multi-Agent Reinforcement Learning
		EE488	Special Topics in Electrical Engineering <hardware acceleration="" for="" machine<br="">learning&gt;</hardware>
		EE412	Foundation of Big Data Analytics
	Data	AI506	Data Mining and Search
	Science	IE261	Introduction to Data Science for IE
		CS492	Special Topics in Computer Science <a href="Introduction"><introduction< a=""> to Data Science&gt;</introduction<></a>
	AI in Society	CS575	AI Ethics
		HSS130	Science, Technology and Society
		HSS405	Logic and Artificial Intelligence
		HSS210 EE485	Language, Mind and Brain  Special Topics in Electronic Engineering I <philosophical ai="" in="" issues=""></philosophical>
		ME453	Introduction to Robotics Engineering
elective courses	X+AI	MAS374	Optimization Theory
		MAS456	Statistical Methods with Computer
		IE471	Artificial Intelligence for Finance
		EE476	Audio-Visual Perception Model
		EE481	Intelligent Systems
		EE488	Special Topics in Electrical Engineering <introduction computer="" to="" vision=""></introduction>
		EE488	Special Topics in Electrical Engineering

			<brains, and="" machines,="" societies=""></brains,>
		EE474	Introduction to Multimedia
		IE331	Operations Research: Optimization
		EE488	Special Topics in Electrical Engineering <ai convergencecapston="" design=""></ai>
		CS454	Artificial Intelligence Based Software Engineering
		CBE481	Special Topics in Chemical and Biomolecular Engineering <big analysis="" and="" biotechnology="" data="" for="" learning="" machine=""></big>
		PH413	Computational Physics
AI basics	AI baging	CoE202	Basics of Artificial Intelligence
	EE214	Machine Learning Basics and Practices	

# ☐ Transitional measures

<sup>-</sup> The above requirements apply from the spring semester of 2022 and apply to all current students regardless of the year of admission.