Through the coalition of technology and culture, the interdisciplinary course of Culture Technology at KAIST will generate a new disciplinary system and aims at further education and research. To fulfill this objective a curriculum that educates 1) leaders in technology and engineering with cultural and artistic knowledge and attainments in liberal arts, and 2) leaders in cultural industry and planning who have the problem-solving ability of science and technology has been organized

1) Culture Contents Research and Development
 - Planning, production processes of culture Contents distributed in various media
 - Artistic experiments of culture contents, digital aesthetics, understandings of digital storytelling and communication theories

2) Media Interaction Research
 - Technological and artistic understandings of media interaction, design experiments on interface
 - Developing Artistic expression skills utilizing media

3) Culture Technology Management and Policy
 - General understandings of culture technology industry and policy
 - Developing culture contents business strategies