Culture Technology Undergraduate Minor Program

Overview

The need for workers who are equipped with professional knowledge in humanities, social sciences, and the arts and also have a background in science and technology is growing. The culture technology minor program is focused on both education and research of technologies converged with culture that are aimed at exploring creative and new scientific research areas, and technologies aimed at enhancing creativity.

The curriculum is designed to give a various experience in each field by offering major courses in different fields from the culture technology that are structured as Creation(Contents), Dissemination(Media), and Communication(Interaction). Through this curriculum, students can experience the courses from the major field that lead the latest cultural business and gain practical hands-on experience.

This program is designed for students who wish to pursue careers in cultural businesses including IT-based cultural content production and planning. It also provides students who want to major in cultural studies of science and technology at the graduate level an opportunity to gain professional knowledge at the undergraduate level.